

Type Theory

Lecture 2: Semantics of Type Theory

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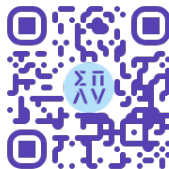
SPLV Summer school, Edinburgh, 22 July 2025

<https://fredriknf.com/splv2025/>

Course plan

- ▶ **Yesterday:** Using type theory.
- ▶ **Today:** Semantics of type theory.
 - ▶ Categorical framework for models
 - ▶ Some concrete models, and what they are good for
- ▶ **Thursday:** Implementation and metatheory.

Slides and exercises: <https://fredriknf.com/splv2025/>



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- ▶ for each term $\Gamma \vdash t : A$, define a function $\llbracket \Gamma \rrbracket \rightarrow \llbracket A \rrbracket$.
- ▶ **Soundness:** If $\Gamma \vdash t = u : A$, then $\llbracket t \rrbracket = \llbracket u \rrbracket$.
- ▶ **Completeness:** If $\llbracket t \rrbracket_{\mathcal{M}} = \llbracket u \rrbracket_{\mathcal{M}}$ for all models \mathcal{M} , do we have $\Gamma \vdash t = u : A$?

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Completeness in this form is true [[Friedman 1975](#)], but quite hard to prove (since we need to use the full function space).

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Soundness and completeness: $\Gamma \vdash t = u : A$ iff $\llbracket t \rrbracket_{\mathcal{C}} = \llbracket u \rrbracket_{\mathcal{C}}$ for every Cartesian closed category \mathcal{C} .

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As usual, things are more intricate for dependent types.

Categories with families were introduced by [Peter Dybjer \[1995\]](#).

Inspired by *contextual categories*, *categories with attributes* and *generalised algebraic theories* by [John Cartmell \[1978\]](#).

Main idea: What is fundamental is the category of **contexts**.

Categories with families

Definition A **category with families** (CwF) is given by:

- ▶ A category \mathcal{C} with a terminal object.
- ▶ A presheaf $\text{Ty} : \mathcal{C}^{\text{op}} \rightarrow \text{Set}$.
- ▶ A presheaf $\text{Tm} : (\int_{\mathcal{C}} \text{Ty})^{\text{op}} \rightarrow \text{Set}$.
- ▶ A context extension $\Gamma \cdot A \in \mathcal{C}$ for every $\Gamma \in \mathcal{C}$ and $A \in \text{Ty}(\Gamma)$ satisfying a certain universal property.

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Together, Ty and Tm constitute a functor

$$(\text{Ty}, \text{Tm}) : \mathcal{C}^{\text{op}} \rightarrow \text{Fam Set}$$

to the category of families of sets, hence the name.

Unpacking the definition: the category \mathcal{C}

Intuition:

Objects (Interpretation of) contexts

Morphisms (Interpretation of) substitutions

In the syntax, a substitution $\Gamma \rightarrow \Delta$ with $\Delta = x_1 : A_1, \dots, x_n : A_n$ is given by a sequence of terms (t_1, \dots, t_n) with

$$\Gamma \vdash t_1 : A_1$$

$$\Gamma \vdash t_2 : A_2[x_1 \mapsto t_1]$$

\vdots

In particular, there is a unique substitution $\Gamma \rightarrow 1$ to the empty context 1 for every Γ — 1 is a **terminal object**.

Unpacking the definition: types

The presheaf $\text{Ty} : \mathcal{C}^{\text{op}} \rightarrow \text{Set}$ gives:

- ▶ A set of (semantic) types $\text{Ty}(\Gamma)$ for each (semantic) context $\Gamma \in \mathcal{C}$.
- ▶ For each $\sigma : \Delta \rightarrow \Gamma$, a function $_{-}[\sigma] : \text{Ty}(\Gamma) \rightarrow \text{Ty}(\Delta)$,
- ▶ such that $A[\text{id}] = A$ and $A[\sigma][\tau] = A[\sigma \circ \tau]$.

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(These equations make sense because of the equations for types.)

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- ▶ and a term $q_{\Gamma,A} \in \text{Tm}(\Gamma \cdot A, A[p_{\Gamma,A}])$,
- ▶ and if $\sigma : \Delta \rightarrow \Gamma$ and $u \in \text{Tm}(\Delta, A[\sigma])$ then there is a unique morphism $\langle \sigma, u \rangle : \Delta \rightarrow \Gamma \cdot A$ such that $p \circ \langle \sigma, u \rangle = \sigma$ and $q[\langle \sigma, u \rangle] = u$.

Some useful constructions

Given $t \in \text{Tm}(\Gamma, A)$, we can construct $\bar{t} := \langle \text{id}, t \rangle : \Gamma \rightarrow \Gamma \cdot A$ which “plugs in t ”: if $B \in \text{Ty}(\Gamma \cdot A)$ then $B[\bar{t}] \in \text{Ty}(\Gamma)$.

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Given $\sigma : \Delta \rightarrow \Gamma$ and $A \in \text{Ty}(\Gamma)$, we can construct $\sigma^+ := \langle \sigma \circ \text{p}, \text{q} \rangle : \Delta \cdot A[\sigma] \rightarrow \Gamma \cdot A$ which “lifts σ under binders”.

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Exercise

The following diagram commutes, and is in fact a pullback:

$$\begin{array}{ccc} \Delta \cdot A[\sigma] & \xrightarrow{\sigma^+} & \Gamma \cdot A \\ p \downarrow & & \downarrow p \\ \Delta & \xrightarrow{\sigma} & \Gamma \end{array}$$

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Finally we define $\Gamma \cdot A := (\sum \gamma \in \Gamma).A(\gamma)$ with $p := \text{fst}$, $q := \text{snd}$.

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(Often there is also a more elegant equivalent “semantic” criterion, see e.g. [Awodey](#)’s work on so-called natural models (2018).)

Dependent function types

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- ▶ such that

$$(\Pi A B)[\sigma] = \Pi (A[\sigma]) (B[\sigma^+])$$

$$(\lambda_{A,B}(t))[\sigma] = \lambda_{A[\sigma], B[\sigma^+]}(t[\sigma^+])$$

$$(\text{App}_{A,B}(f, u))[\sigma] = \text{App}_{A[\sigma], B[\sigma^+]}(f[\sigma], u[\sigma^+])$$

$$\text{App}_{A,B}(\lambda_{A,B}(t), u) = t[\bar{u}]$$

$$\lambda_{A,B}(\text{App}_{A,B}(t[p], q)) = t$$

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and similarly for the natural numbers, etc.

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- ▶ and for each $C \in \text{Ty}(\Gamma \cdot A \cdot A[p] \cdot \text{Id}_A)$, there is $\text{elim}_= : \text{Tm}(\Gamma \cdot A, C[\langle \langle \text{id}, q \rangle, \text{refl} \rangle]) \rightarrow \text{Tm}(\Gamma \cdot A \cdot A[p] \cdot \text{Id}_A, C)$

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- ▶ all stable under substitution.

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The empty type, natural numbers can be interpreted by defining $\text{Empty} : \Gamma \rightarrow \text{Set}$, $\text{Nat} : \Gamma \rightarrow \text{Set}$ by

$$\text{Empty } \gamma := \emptyset \qquad \text{Nat } \gamma := \mathbb{N}$$

Constructions on models

The notion of CwF (plus type structure) is a **generalised algebraic theory** (Cartmell 1978), thus very well behaved:

There is a canonical notion of morphism of models (preserving all the structure).

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Theorem (soundness and completeness) A judgement holds in the syntax iff it holds in all models.


Completeness is practically useless, but something would be wrong if we did not have it.

Some concrete models

Let us take a look at some concrete models and how they can be used for independence results:

- ▶ [Smith's almost-trivial model \(1988\)](#)
- ▶ [Hofmann and Streicher's groupoid model \(1994\)](#)
- ▶ A realizability model (see e.g. [Beeson \(1982\)](#))

Models such as the cubical sets model ([Bezem, Coquand, and Huber 2013](#)) can also inspire new syntax.

A misty forest landscape with a tree in the foreground showing autumn foliage. The scene is hazy, with a dense forest of evergreen trees in the background. The foreground features a grassy slope with scattered rocks and a single tree with yellow and green leaves. A semi-transparent white box with black text is overlaid on the image.

The truth-value model

Peano's Fourth Axiom

Using a universe, one can prove that $0 \neq \text{suc } n$ for any $n : \mathbb{N}$.

Is it possible to prove this without using a universe?

[Smith \(1988\)](#) showed that this is impossible, by constructing a model where every type has at most one inhabitant.

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We take $\Gamma \cdot A := \Gamma \wedge A$, for which we can define $p : \Gamma \wedge A \leq \Gamma$ and $q = \star \in \text{Tm}(\Gamma \wedge A, A)$.

Interpreting the type formers

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Empty := false

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Whenever we are asked to interpret a term, we can use \star by construction.

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Note The model does not support universes, because they cannot afford to ignore all dependencies!

A misty forest landscape with a tree in the foreground showing autumn foliage. The background is a dense forest of evergreen trees, partially obscured by a thick layer of fog or mist. The foreground is a grassy slope with scattered rocks and a few small trees. The overall atmosphere is serene and somewhat somber due to the weather conditions.

The groupoid model

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Given $p, q : a =_A b$, is it possible to prove $p =_{a=_A b} q$?

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Also provable in a natural extension of type theory: [Streicher's Axiom K \(1993\)](#) or [Coquand's dependent pattern matching \(1992\)](#). ([Mc Bride \(1999\)](#) showed that in fact Axiom K and pattern matching are equivalent.)

Identities between identity proofs

Some equations are provable:

$$\text{trans}(p, \text{refl}) = p$$

$$\text{trans}(\text{refl}, q) = q$$

$$\text{trans}(\text{trans}(p, q), r) = \text{trans}(p, \text{trans}(q, r))$$

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Hofmann's insight: we can turn this around and make a model out of groupoids!

The groupoid model

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Terms $\mathrm{Tm}(\Gamma, A)$ are “dependent functors”:

$$M_0 \in (\prod \gamma \in \Gamma). A(\gamma)$$

$$M_1 \in (\prod f : \gamma \rightarrow \gamma'). (A(f)(M_0(\gamma)) \rightarrow M_0(\gamma'))$$

s.t. $M_1(\mathrm{id}_\gamma) = \mathrm{id}_{M_0(\gamma)}$ and $M_1(f \circ g) = M_1(f) \circ A(f)(M_1(g))$.

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Substitution is again composition.

We define $\Gamma \cdot A := \int_{\Gamma} A$, i.e., objects are pairs $(\gamma \in \Gamma, a \in A(\gamma))$ and $(f, g) : (\gamma, a) \rightarrow (\gamma', a')$ if $f : \gamma \rightarrow \gamma'$ and $g : A(f)(a) \rightarrow a'$.

Interpreting identity types

We interpret $\text{Id } A \ a \ b$ as the discrete groupoid with objects $\text{Hom}_A(a, b)$. On morphisms, we define $(\text{Id } A \ f \ g)(r) := g \circ r \circ f^{-1}$.

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C is a functor, so it suffices to construct a morphism $(x, x, \text{id}_x) \rightarrow (x, y, r)$. Such a morphism is given by

$$\begin{array}{ll} f : x \rightarrow x & \text{in } A \\ g : x \rightarrow y & \text{in } A \\ h : \text{Id}_A(f, g)(\text{id}_x) \rightarrow r & \text{in } \text{Id}_A(x, y) \end{array}$$

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So we can take $f = \text{id}$, $g = r$, $h = \text{id}$, and define $\text{elim}_=(d, r) := C(\text{id}, r, \text{id})(d(x))$. (We also need to define actions on morphisms.)

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Given a set-theoretic universe V , we define $U : \Gamma \rightarrow \mathbf{Gpd}$ as $U(\gamma) := \mathbf{Gpd}_V$, the groupoid of V -small groupoids, with an inclusion $\text{El} : \mathbf{Gpd}_V \hookrightarrow \mathbf{Gpd}$.

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In particular, this means that $A =_U B$ in the model iff $A \cong B$.
 \rightsquigarrow Precursor to the Univalence Axiom.

Refuting UIP

Let G be your favourite non-trivial group (e.g. $G = (\mathbb{Z}, +, 0)$) and consider the one-element groupoid BG with $BG(\star, \star) = G$.

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Suppose u is a proof of UIP, i.e.,

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We would then have

$$u(B\mathbb{Z}, \star, \star, 0, 1) \in \text{Id}(\text{Id } B\mathbb{Z} \star \star) 0 1$$

in the model, but $\text{Id } B\mathbb{Z} \star \star$ is a discrete groupoid, hence $\text{Id}(\text{Id } B\mathbb{Z} \star \star) 0 1 = \emptyset$ since $0 \neq 1$. Hence no such proof u can exist.

Going higher

Because each $\text{Id } A \ a \ b$ is discrete, the model does validate uniqueness of identity proofs between identity proofs (“UIPIP”).

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In the limit, we would rediscover **Voevodsky**’s simplicial sets (aka ∞ -groupoids) model of homotopy type theory (**Kapulkin and Lumsdaine, 2021**).

A misty mountain landscape with a tree showing autumn foliage. The scene is dominated by a large tree in the foreground with green and yellow leaves. The background is a dense forest of evergreen trees shrouded in mist. The ground is covered in green grass and scattered rocks.

The D -sets model

A model based on computation

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Definition A **combinatory algebra** is a set D with a binary operation $\$: D \times D \rightarrow D$ together with elements $K, S \in D$ such that

$$K \$ x \$ y = x \qquad S \$ x \$ y \$ z = (x \$ z) \$ (y \$ z)$$

(Can also work with *partial* combinatory algebras, i.e. $\$$ partial.)

Examples $D =$ untyped lambda terms, $D =$ an enumeration of Turing machines as natural numbers.

Functional completeness

D is functionally complete: for each term $t(x_1, \dots, x_n) \in D$ there is $f \in D$ such that $f \text{ } \$ \text{ } a_1 \text{ } \$ \text{ } \dots \text{ } \$ \text{ } a_n = t(a_1, \dots, a_n)$.

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Hence we can do the usual Church encoding tricks and define pairing and projections: There are $\pi_1, \pi_2, \langle a, b \rangle \in D$ such that

$$\pi_1 \text{ \$ } a \text{ \$ } b = a$$

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Hence $\langle a, b \rangle \text{ } \$ \text{ } \pi_1 = a$ and $\langle a, b \rangle \text{ } \$ \text{ } \pi_2 = b$.

Similarly we can define Church numerals c_n for natural numbers.

D -sets and their morphisms

Definition A D -set (or assembly) is a pair (X, \Vdash_X) , where X is a set and $\Vdash_X \subseteq D \times X$, such that for each $x \in X$, there exists $a \in D$ such that $a \Vdash_X x$.

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A morphism $(X, \Vdash_X) \rightarrow (Y, \Vdash_Y)$ is a function $X \rightarrow Y$ such that there exists $d \in D$ such that if $a \Vdash_X x$ then $d \circ a \Vdash_Y f(x)$.

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There is an identity morphism, and D -set morphisms compose (easy by functional completeness).

The category of D -sets

The category of D -sets has lots of nice structure:

- ▶ Products $(X, \Vdash_X) \times (Y, \Vdash_Y) = (X \times Y, \Vdash)$ where $d \Vdash (x, y)$ iff $d = \langle a, b \rangle$ such that $a \Vdash_X x$ and $b \Vdash_Y y$.
- ▶ Exponentials $(X, \Vdash_X) \Rightarrow (Y, \Vdash_Y)$ with underlying sets D -sets morphisms, and $d \Vdash f$ iff d tracks f .
- ▶ A natural numbers objects $(\mathbb{N}, \Vdash_{\mathbb{N}})$ where $d \Vdash_{\mathbb{N}} n$ iff $d = c_n$.
- ▶ Coproducts $(X_0, \Vdash_{X_0}) + (X_1, \Vdash_{X_1}) = (X_0 + X_1, \Vdash)$ where $d \Vdash \text{in}_i x$ iff $d = \langle c_i, a \rangle$ such that $a \Vdash_{X_i} x$.

D -sets as a CwF

We build a category with families structure on the category of D -sets.

We take

$$\mathsf{Ty}((X, \Vdash_X)) := X \rightarrow D\text{-Set}$$

$$\mathsf{Tm}((X, \Vdash_X), Y) := \{b : (\prod x \in X). Y(x) \mid \exists d \in D. d \text{ tracks } b\}$$

and define $(X, \Vdash_X) \cdot Y := ((\sum x \in X). Y(x), \Vdash)$ where $d \Vdash (x, y)$ iff $d = \langle a, b \rangle$ such that $a \Vdash_X x$ and $b \Vdash_{Y(x)} y$.

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Using the categorical structure in $D\text{-Set}$, we interpret (dependent) functions and pairs, disjoint unions, natural numbers, etc.

An impredicative universe

There is an interesting subcategory of so-called modest D -sets:

Definition A D -set (X, \Vdash_X) is **modest** if $d \Vdash_X x$ and $d \Vdash_X y$ implies $x = y$. (A family $Y : X \rightarrow D\text{-Set}$ is called modest if each Y_x is modest.)

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Example Unless D is trivial, $(\mathbb{N}, \Vdash_{\mathbb{N}})$ is modest.

An impredicative universe

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Definition A D -set (X, \Vdash_X) is **modest** if $d \Vdash_X x$ and $d \Vdash_X y$ implies $x = y$. (A family $Y : X \rightarrow D\text{-Set}$ is called modest if each Y_x is modest.)

Example Unless D is trivial, $(\mathbb{N}, \Vdash_{\mathbb{N}})$ is modest.

Modest sets are isomorphic to partial equivalence relations on D , hence “all small”. Thus: if $B \in \text{Ty}(\Gamma \cdot A)$ is modest then $\prod A B \in \text{Ty}(\Gamma)$ is modest, for all $A \in \text{Ty}(\Gamma)$.

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Modest sets form a universe closed under impredicative quantification, containing the natural numbers. Such a universe contradicts classical logic.

Summary

Categories with families as a framework for models of dependent type theory. (There are many other similar notions.)

Looked at three models:

1. **Truth-value model** demonstrating the independence of $0 = \text{suc } n$ without universes.
2. **Groupoid model** demonstrating the independence of UIP, and suggesting the “universe extensionality axiom”
3. ***D*-sets model** enabling the extraction of computable data, and demonstrating the independence of classical logic.

Thursday: Some implementation, some metatheory.

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