

# Formalising inductive-inductive definitions

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# Outline

This is a talk about an induction principle, called *induction-induction*, in type theory. I will try to:

- ① Tell you what induction-induction is.
- ② Show you why it is a useful principle.
- ③ Describe our formalisation.
- ④ Sketch how we might be able to reduce the principle to indexed inductive definitions.

# Notation

- $x : A$  means  $x$  is of type  $A$ .
  - ▶ E.g.  $8 : \mathbb{N}$ .
- Set is the type of small types.
  - ▶  $\mathbf{0}$  : Set (the empty type),
  - ▶  $\mathbf{1}$  : Set (the one element type with  $\star : \mathbf{1}$ ).
- Dependent product:  $(x : A) \times B(x)$ .
  - ▶ Sometimes written  $\Sigma x : A. B(x)$ .
  - ▶ Elements pairs  $\langle a, b \rangle$ , where  $a : A$  and  $b : B(a)$ .
- Dependent function space:  $(x : A) \rightarrow B(x)$ .
  - ▶ Sometimes written  $\Pi x : A. B(x)$ .
  - ▶ Elements functions  $f$  that maps  $a : A$  to  $f(a) : B(a)$ .

What is induction-induction?

# What is induction-induction?

- Induction-induction is an induction principle in Martin-Löf Type Theory.
- It allows us to define  $A : \text{Set}$ , together with  $B : A \rightarrow \text{Set}$ , where:
  - ▶ Both  $A$  and  $B(a)$  for  $a : A$  are inductively defined.
  - ▶ The constructors for  $A$  can refer to  $B$  and vice versa.

# An example

Define

$$A : \text{Set} \quad B : A \rightarrow \text{Set}$$

with constructors

$$\text{intro}_{A,\text{base}} : A$$

$$\text{intro}_{A,\text{step}} : (a_1 : A) \rightarrow B(a_1) \rightarrow (a_2 : A) \rightarrow A$$

$$\text{intro}_{B,\text{base}} : \mathbb{N} \rightarrow (a : A) \rightarrow B(a)$$

$$\text{intro}_{B,\text{step}} : (a : A) \rightarrow (b : B(a)) \rightarrow B(\text{intro}_A(a, b, a))$$

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- This is not an ordinary mutual inductive definition, because  $B$  is indexed by  $A$ .
- It is not an indexed inductive definition, because the index set  $A$  is not fixed beforehand.
- It is not an inductive-recursive definition, because  $B$  is defined inductively, not recursively.

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Now: a meaningful example!

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# Martin-Löf Type Theory in Martin-Löf Type Theory

Consider the problem of modelling Martin-Löf Type Theory inside Martin-Löf Type Theory.

Following Danielsson and Chapman, we could define

$$\text{Ctxt} : \text{Set}$$
$$\Gamma : \text{Ctxt} \Leftrightarrow \Gamma \text{ is a well-formed context}$$
$$\text{Ty} : \text{Ctxt} \rightarrow \text{Set}$$
$$\tau : \text{Ty}(\Gamma) \Leftrightarrow \tau \text{ is a type in context } \Gamma$$
$$\text{Term} : (\Gamma : \text{Ctxt}) \rightarrow \text{Ty}(\Gamma) \rightarrow \text{Set} \quad t : \text{Term}(\Gamma, \tau) \Leftrightarrow t \text{ is a term of type } \tau$$

in context  $\Gamma$

$$\vdots$$

This way, we can define exactly the well-formed terms.

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 $\text{Ctxt} : \text{Set}$  $\Gamma : \text{Ctxt} \Leftrightarrow \Gamma \text{ is a well-formed context}$  $\text{Ty} : \text{Ctxt} \rightarrow \text{Set}$  $\tau : \text{Ty}(\Gamma) \Leftrightarrow \tau \text{ is a type in context } \Gamma$ 

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Hence we must define  $\text{Ctxt} : \text{Set}$ ,  $\text{Ty} : \text{Ctxt} \rightarrow \text{Set}$  mutually, and this is an inductive-inductive definition.

# Contexts

We use de Bruijn indices, so contexts are represented as lists of the types of the free variables.

The empty context is a context:

$$\overline{\varepsilon : \text{Ctxt}}$$

If  $\tau$  is a type in the current context, then we can extend it with a new variable of type  $\tau$ :

$$\frac{\Gamma : \text{Ctxt} \quad \tau : \text{Ty}(\Gamma)}{\text{cons}(\Gamma, \tau) : \text{Ctxt}}$$

**Example** The context  $x_0 : \mathbb{N}, x_1 : \mathbb{N} \rightarrow \mathbb{N}$  is represented as  $\text{cons}(\mathbb{N}, \text{cons}(\mathbb{N} \rightarrow \mathbb{N}, \varepsilon))$ .

# Types

Base types such as  $\mathbb{N}$  and a universe  $U$  are types in any context:

$$\frac{\Gamma : \text{Ctxt}}{\mathbb{N} : \text{Ty}(\Gamma)}$$

$$\frac{\Gamma : \text{Ctxt}}{U : \text{Ty}(\Gamma)}$$

The dependent function type is interesting, as the type of the codomain can depend on the variable that is to be bound:

$$\frac{\Gamma : \text{Ctxt} \quad A : \text{Ty}(\Gamma) \quad B : \text{Ty}(\text{cons}(\Gamma, A))}{\Pi(A, B) : \text{Ty}(\Gamma)}$$

**Example**  $\mathbb{N} \rightarrow \mathbb{N} = \Pi(\mathbb{N}, \mathbb{N})$  is a type in the empty context, i.e.  $\Pi(\mathbb{N}, \mathbb{N}) : \text{Type}(\varepsilon)$ , since

- $\varepsilon : \text{Ctxt}$  ,
- $\mathbb{N} : \text{Ty}(\varepsilon)$  ,
- $\mathbb{N} : \text{Ty}(\text{cons}(\mathbb{N}, \varepsilon))$  .

How can we formalise  
induction-induction?

# Constructor form

First, note that a rule such as

$$\frac{\Gamma : \text{Ctxt} \quad A : \text{Ty}(\Gamma) \quad B : \text{Ty}(\text{cons}(\Gamma, A))}{\Pi(\Gamma, A, B) : \text{Ty}(\Gamma)}$$

can equivalently be presented as a constructor

$$\Pi : ((\Gamma : \text{Ctxt}) \times (A : \text{Ty}(\Gamma)) \times \text{Ty}(\text{cons}(\langle \Gamma, A \rangle))) \rightarrow \text{Ty}(\Gamma) .$$

It is easier to reason about terms!

# An axiomatisation of induction-recursion

- Induction-recursion was given a finite axiomatisation by Dybjer and Setzer.
- The main idea is to extend type theory with:
  - ▶ a datatype  $SP$  consisting of codes for sets defined by induction-recursion.
  - ▶ a function  $\text{Arg}$  which “decodes” the code from  $SP$ , giving the domain of the constructor for the set.
  - ▶ for every  $\gamma : SP$ , a set  $U_\gamma$  closed under  $\text{Arg}(\gamma)$ , i.e. there is a constructor

$$\text{intro}_\gamma : \text{Arg}(\gamma, U_\gamma) \rightarrow U_\gamma .$$

(Omitting the recursively defined  $T_\gamma : U_\gamma \rightarrow D.$ )

## Extending the idea to induction-induction

Extending the technique used there, we can also give an axiomatisation for induction-induction.

- We will need two datatypes  $SP_A$  and  $SP_B$ , one for  $A$  and one for  $B$ .
- In addition, we will need to keep track of the elements we can refer to, so we will need parameters  $A_{\text{ref}}$  and  $B_{\text{ref}}$ .
  - ▶ For example, in

$$\text{cons} : (\Gamma : \text{Ctxt}) \times \text{Ty}(\Gamma) \rightarrow \text{Ctxt} ,$$

$\text{Ty}(\Gamma)$  refers to  $\Gamma : \text{Ctxt}$ . After the first argument,  $A_{\text{ref}}$  will be extended to  $A_{\text{ref}} + \{\Gamma\}$ .

- Also need machinery to allow constructors for  $B$  to use constructors for  $A$ .

$$\Pi : ((\Gamma : \text{Ctxt}) \times (\tau : \text{Ty}(\Gamma)) \times \text{Ty}(\text{cons}(\langle \Gamma, \tau \rangle))) \rightarrow \text{Ty}(\Gamma)$$

SP<sub>A</sub>

Code	Represents
$\overline{\text{nil}_A : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})}$	$\mathbf{1}$
$K : \text{Set}$ $\gamma : K \rightarrow \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})$ $\overline{\text{nonind}(K, \gamma) : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})}$	$(k : K) \times \dots$
$\gamma : \text{SP}_A(A_{\text{ref}} + \mathbf{1}, B_{\text{ref}})$ $\overline{\text{A-ind}(\gamma) : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})}$	$(a : A) \times \dots$
$h_{\text{index}} : A_{\text{ref}}$ $\gamma : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}} + \mathbf{1})$ $\overline{\text{B-ind}(h_{\text{index}}, \gamma) : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})}$	$(b : B(h_{\text{index}})) \times \dots$

**Note** Could also extend to generalised induction  $(j : K \rightarrow A) \times \dots$

# Arg<sub>A</sub>

More formally, “Represents” in the table will be given meaning by the decoding function Arg<sub>A</sub>. The types of its arguments:

$$A_{\text{ref}} : \text{Set} \quad B_{\text{ref}} : \text{Set} \quad \gamma_A : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})$$

$$A : \text{Set} \quad B : A \rightarrow \text{Set}$$

$$\begin{aligned} \text{rep}_A : A_{\text{ref}} \rightarrow A & \quad \text{rep}_{\text{index}} : B_{\text{ref}} \rightarrow A \\ \text{rep}_B : (x : B_{\text{ref}}) \rightarrow B(\text{rep}_{\text{index}}(x)) & \end{aligned}$$

# Arg<sub>A</sub>; nil<sub>A</sub>

$$A_{\text{ref}} : \text{Set}$$

$$B_{\text{ref}} : \text{Set}$$

$$A : \text{Set}$$

$$B : A \rightarrow \text{Set}$$

$$\text{rep}_A : A_{\text{ref}} \rightarrow A \quad \text{rep}_{\text{index}} : B_{\text{ref}} \rightarrow A \quad \text{rep}_B : (x : B_{\text{ref}}) \rightarrow B(\text{rep}_{\text{index}}(x))$$

Code	Represents
nil <sub>A</sub> : SP <sub>A</sub> (A <sub>ref</sub> , B <sub>ref</sub> )	1

$$\text{Arg}_A(A_{\text{ref}}, B_{\text{ref}}, \text{nil}_A, A, B, \text{rep}_A, \text{rep}_{\text{index}}, \text{rep}_B) = 1$$

# Arg<sub>A</sub>; nonind

$$\begin{array}{llll}
 A_{\text{ref}} : \text{Set} & B_{\text{ref}} : \text{Set} & A : \text{Set} & B : A \rightarrow \text{Set} \\
 \text{rep}_A : A_{\text{ref}} \rightarrow A & \text{rep}_{\text{index}} : B_{\text{ref}} \rightarrow A & \text{rep}_B : (x : B_{\text{ref}}) \rightarrow B(\text{rep}_{\text{index}}(x))
 \end{array}$$

Code	Represents
$K : \text{Set}$ $\gamma : K \rightarrow \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})$ $\text{nonind}(K, \gamma) : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})$	$(k : K) \times \dots$

$$\begin{aligned}
 \text{Arg}_A(A_{\text{ref}}, B_{\text{ref}}, \text{nonind}(K, \gamma), A, B, \text{rep}_A, \text{rep}_{\text{index}}, \text{rep}_B) = \\
 (k : K) \times \text{Arg}_A(\_, \_, \gamma(k), \_, \_, \_, \_, \_, \_)
 \end{aligned}$$

# Arg<sub>A</sub>; A-ind

$$\begin{array}{llll}
 A_{\text{ref}} : \text{Set} & B_{\text{ref}} : \text{Set} & A : \text{Set} & B : A \rightarrow \text{Set} \\
 \text{rep}_A : A_{\text{ref}} \rightarrow A & \text{rep}_{\text{index}} : B_{\text{ref}} \rightarrow A & \text{rep}_B : (x : B_{\text{ref}}) \rightarrow B(\text{rep}_{\text{index}}(x))
 \end{array}$$

Code	Represents
$\gamma : \text{SP}_A(A_{\text{ref}} + \mathbf{1}, B_{\text{ref}})$	
$\text{A-ind}(\gamma) : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})$	$(a : A) \times \dots$

$$\begin{aligned}
 \text{Arg}_A(A_{\text{ref}}, B_{\text{ref}}, \text{A-ind}(\gamma), A, B, \text{rep}_A, \text{rep}_{\text{index}}, \text{rep}_B) = \\
 (a : A) \times \text{Arg}_A(A_{\text{ref}} + \mathbf{1}, \_, \gamma, \_, \_, \text{rep}_A \sqcup (\lambda \star .a), \_, \_)
 \end{aligned}$$

# Arg<sub>A</sub>; B-ind

$$\begin{array}{llll}
 A_{\text{ref}} : \text{Set} & B_{\text{ref}} : \text{Set} & A : \text{Set} & B : A \rightarrow \text{Set} \\
 \text{rep}_A : A_{\text{ref}} \rightarrow A & \text{rep}_{\text{index}} : B_{\text{ref}} \rightarrow A & \text{rep}_B : (x : B_{\text{ref}}) \rightarrow B(\text{rep}_{\text{index}}(x))
 \end{array}$$

Code	Represents
$h_{\text{index}} : A_{\text{ref}}$ $\gamma : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}} + \mathbf{1})$ $\text{B-ind}(h_{\text{index}}, \gamma) : \text{SP}_A(A_{\text{ref}}, B_{\text{ref}})$	$(b : B(h_{\text{index}})) \times \dots$

$$\begin{aligned}
 \text{Arg}_A(A_{\text{ref}}, B_{\text{ref}}, \text{B-ind}(h_{\text{index}}, \gamma), A, B, \text{rep}_A, \text{rep}_{\text{index}}, \text{rep}_B) = \\
 (b : B(\text{rep}_A(h_{\text{index}}))) \times \\
 \text{Arg}_A(\_, B_{\text{ref}} + \mathbf{1}, \gamma, \_, \_, \_, \_, \text{rep}_{\text{index}} \sqcup (\lambda \star . \text{rep}_A(h_{\text{index}})), \text{rep}_B \sqcup (\lambda \star . b))
 \end{aligned}$$

# An example

$$\text{cons} : ((\Gamma : \text{Ctxt}) \times \text{Ty}(\Gamma)) \rightarrow \text{Ctxt}$$

has code

$$\gamma_{\text{cons}} = \text{A-ind}(\text{B-ind}(\hat{\Gamma}, \text{nil}_A)) : \text{SP}_A(\mathbf{0}, \mathbf{0}) ,$$

where  $\hat{\Gamma} = \text{inr}(\star)$ . We have

$$\text{Arg}'_A(\gamma_{\text{cons}}, \text{Ctxt}, \text{Ty}) = (\Gamma : \text{Ctxt}) \times \text{Ty}(\Gamma) \times \mathbf{1} .$$

$$(\text{Arg}'_A(\gamma, A, B) := \text{Arg}_A(\mathbf{0}, \mathbf{0}, \gamma, A, B, !_A, !_A, !_B))$$

## $\text{SP}_B$ , $\text{Arg}_B$ and $\text{index}_B$

$\text{SP}_B$  and  $\text{Arg}_B$  are similar to  $\text{SP}_A$  and  $\text{Arg}_A$ , but with some additional complexity to handle using constructors for  $A$  as indices for  $B$ , e.g.

$$\Pi : ((\Gamma : \text{Ctxt}) \times (\tau : \text{Ty}(\Gamma)) \times \text{Ty}(\text{cons}(\langle \Gamma, \tau \rangle))) \rightarrow \text{Ty}(\Gamma) .$$

We also need to keep track of the index of the type of the constructor, e.g.

$$\Pi(\Gamma, \tau, \sigma) : \text{Ty}(\text{cons}(\langle \Gamma, \tau \rangle)) .$$

# Formation, introduction (and elimination) rules

Let  $\gamma_A : \text{SP}'_A$ ,  $\gamma_B : \text{SP}'_B(\gamma_A)$ .

Formation rules:

$$A_{\gamma_A, \gamma_B} : \text{Set} \quad B_{\gamma_A, \gamma_B} : A_{\gamma_A, \gamma_B} \rightarrow \text{Set}$$

Introduction rule for  $A_{\gamma_A, \gamma_B}$ :

$$\text{intro}_A : \text{Arg}'_A(\gamma_A, ) \rightarrow A_{\gamma_A, \gamma_B}$$

Introduction rule for  $B_{\gamma_A, \gamma_B}$ :

$$\text{intro}_B : (b : \text{Arg}'_B(\gamma_A, \gamma_B, A_{\gamma_A, \gamma_B}, \vec{B}_{\gamma_A, \gamma_B}))$$

$$\rightarrow B_{\gamma_A, \gamma_B}(\text{index}_B(\gamma_A, \gamma_B, A_{\gamma_A, \gamma_B}, \vec{B}_{\gamma_A, \gamma_B}, b))$$

Elimination rules (the ones you would expect) can also be formulated, but we omit them here.

Can we reduce induction-induction  
to well-known principles?

# The example again

Recall our example of contexts and types again:

$$\frac{}{\varepsilon : \text{Ctxt}} \quad \frac{\Gamma : \text{Ctxt} \quad \tau : \text{Ty}(\Gamma)}{\text{cons}(\Gamma, \tau) : \text{Ctxt}}$$

$$\frac{\Gamma : \text{Ctxt}}{U(\Gamma) : \text{Ty}(\Gamma)} \quad \frac{\Gamma : \text{Ctxt} \quad A : \text{Ty}(\Gamma) \quad B : \text{Ty}(\text{cons}(\Gamma, A))}{\Pi(\Gamma, A, B) : \text{Ty}(\Gamma)}$$

We want to replace this with an indexed inductive definition, so that we still have terms witnessing the introduction and elimination rules.

# The idea

The idea is to mutually define  $\text{preCtxt} : \text{Set}$ ,  $\text{preTy} : \text{Set}$  and then “goodness predicates”

$$\text{goodCtxt} : \text{preCtxt} \rightarrow \text{Set}$$
$$\text{goodTy} : \text{preCtxt} \rightarrow \text{preTy} \rightarrow \text{Set}$$

where  $\text{goodTy}(\Gamma, \tau)$  is meant to be the set of proofs that the pre-type  $\tau$  is well-formed in the well-formed pre-context  $\Gamma$ .

This goes back to an (unpublished) idea by Dybjer and Setzer.

# Pre-contexts and pre-types

For the pre-contexts and pre-types, we simply drop all index information:

$$\frac{}{\varepsilon : \text{Ctxt}} \quad \frac{\Gamma : \text{Ctxt} \quad \tau : \text{Ty}(\Gamma)}{\text{cons}(\Gamma, \tau) : \text{Ctxt}}$$

$$\frac{\Gamma : \text{Ctxt}}{U(\Gamma) : \text{Ty}(\Gamma)} \quad \frac{\Gamma : \text{Ctxt} \quad A : \text{Ty}(\Gamma) \quad B : \text{Ty}(\text{cons}(\Gamma, A))}{\Pi(\Gamma, A, B) : \text{Ty}(\Gamma)}$$

becomes

$$\frac{}{\text{pre}\varepsilon : \text{preCtxt}} \quad \frac{\Gamma : \text{preCtxt} \quad \tau : \text{preTy}}{\text{precons}(\Gamma, \tau) : \text{preCtxt}}$$

$$\frac{\Gamma : \text{preCtxt}}{\text{pre}U(\Gamma) : \text{preTy}} \quad \frac{\Gamma : \text{preCtxt} \quad A : \text{preTy} \quad B : \text{preTy}}{\text{pre}\Pi(\Gamma, A, B) : \text{preTy}}$$

# Good contexts

Instead, the indices come back in the goodness predicates.

$$\frac{}{\varepsilon : \text{Ctxt}} \quad \frac{\Gamma : \text{Ctxt} \quad \tau : \text{Ty}(\Gamma)}{\text{cons}(\Gamma, \tau) : \text{Ctxt}}$$

becomes

$$\frac{}{\text{good}\varepsilon : \text{goodCtxt}(\text{pre}\varepsilon)}$$

$$\frac{\Gamma : \text{preCtxt} \quad \Gamma g : \text{goodCtxt}(\Gamma) \quad \tau : \text{preTy} \quad \tau g : \text{goodTy}(\Gamma, \tau)}{\text{goodcons}(\Gamma, \Gamma g, \tau, \tau g) : \text{goodCtxt}(\text{precons}(\Gamma, \tau))}$$

# Good types

$$\frac{\Gamma : \text{Ctxt}}{U(\Gamma) : \text{Ty}(\Gamma)} \quad \frac{\Gamma : \text{Ctxt} \quad A : \text{Ty}(\Gamma) \quad B : \text{Ty}(\text{cons}(\Gamma, A))}{\Pi(\Gamma, A, B) : \text{Ty}(\Gamma)}$$

becomes

$$\frac{\Gamma : \text{preCtxt} \quad \Gamma g : \text{goodCtxt}(\Gamma)}{\text{good } U(\Gamma, \Gamma g) : \text{goodTy}(\Gamma, \text{pre } U(\Gamma))}$$

$$\frac{\Gamma : \text{preCtxt} \quad A : \text{preTy} \quad B : \text{preTy} \\ \Gamma g : \text{goodCtxt}(\Gamma) \quad Ag : \text{goodTy}(\Gamma, A) \quad Bg : \text{goodTy}(\text{precons}(\Gamma, A), B)}{\text{good } \Pi(\Gamma, \Gamma g, A, Ag, B, Bg) : \text{goodTy}(\Gamma, \text{pre } \Pi(\Gamma, A, B))}$$

# Formation rules

We define

$$\llbracket \text{Ctxt} \rrbracket := (\Gamma : \text{preCtxt}) \times \text{goodCtxt}(\Gamma)$$

$$\llbracket \text{Ty} \rrbracket(x) := (\tau : \text{preTy}) \times \text{goodTy}(\text{fst}(x), \tau)$$

This obviously satisfies the formation rules

$$\llbracket \text{Ctxt} \rrbracket : \text{Set} \quad \llbracket \text{Ty} \rrbracket : \llbracket \text{Ctxt} \rrbracket \rightarrow \text{Set} .$$

# Introduction rules

The defined constructors will simply assemble goodness proofs from its parts:

$$\llbracket \varepsilon \rrbracket : \llbracket \text{Ctxt} \rrbracket$$

$$\llbracket \varepsilon \rrbracket = \langle \text{pre}\varepsilon, \text{good}\varepsilon \rangle$$

$$\llbracket \text{cons} \rrbracket : (\Gamma : \llbracket \text{Ctxt} \rrbracket) \rightarrow \llbracket \text{Ty} \rrbracket(\Gamma) \rightarrow \llbracket \text{Ctxt} \rrbracket$$

$$\llbracket \text{cons} \rrbracket(\Gamma, \tau) = \langle \text{precons}(\text{fst}(\Gamma), \text{fst}(\tau)),$$

$$\text{goodcons}(\text{fst}(\Gamma), \text{snd}(\Gamma), \text{fst}(\tau), \text{snd}(\tau)) \rangle$$

$$\llbracket U \rrbracket : (\Gamma : \llbracket \text{Ctxt} \rrbracket) \rightarrow \llbracket \text{Ty} \rrbracket(\Gamma)$$

$$\llbracket U \rrbracket(\Gamma) = \langle \text{pre}U(\text{fst}(\Gamma)), \text{good}U(\text{fst}(\Gamma), \text{snd}(\Gamma)) \rangle$$

$$\llbracket \Pi \rrbracket : (\Gamma : \llbracket \text{Ctxt} \rrbracket) \rightarrow (A : \llbracket \text{Ty} \rrbracket(\Gamma)) \rightarrow \llbracket \text{Ty} \rrbracket(\text{cons}(\Gamma, A)) \rightarrow \llbracket \text{Ty} \rrbracket(\Gamma)$$

$$\llbracket \Pi \rrbracket(\Gamma, A, B) = \langle \text{pre}\Pi(\text{fst}(\Gamma), \text{fst}(A), \text{fst}(B)),$$

$$\text{good}\Pi(\text{fst}(\Gamma), \text{snd}(\Gamma), \text{fst}(A), \text{snd}(A), \text{fst}(B), \text{snd}(B)) \rangle$$

# Work in progress: elimination and computation rules

**Problem** In order to use the base case and step cases the elimination principle gives us, we need that all goodness proofs are equal.

**Solution** This can be proven with the elimination rules for indexed inductive definitions.

**Problem** This lets us define the eliminators. However, now the computation rules only hold up to propositional equality.

**Possible solution** If we work in a type theory with a propositional universe, this could be avoided.

**Problem** ???

# Summary

# Summary

- Induction-induction is an induction principle which allows us to define  $A : \text{Set}$ , together with  $B : A \rightarrow \text{Set}$ , where:
  - ▶ Both  $A$  and  $B(a)$  for  $a : A$  are inductively defined.
  - ▶ The constructors for  $A$  can refer to  $B$  and vice versa.
- Natural to use when modelling type theory inside type theory.
- Axiomatisation by defining a universe of codes.
- Work in progress: Reduction to indexed inductive definitions.