



# ***Lecture 16: Functions and Demons***

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CS103 Machines, Languages and Computation  
November 26th 2015

# The Second Half of the Class

- Assignment 6: Recursion and Languages: how to use recursion to allow for potentially unbounded sentences.
- Assignment 7: Recursion and Strings: how to specify an infinite set of strings using a finite set of rules.
- Assignment 8: Recursion and Logical Definitions: what does it mean to be someone's ancestor?
- Assignment 9: The  $\lambda$ -calculus: how can we create and use computable functions using only symbols?
- Assignment 10: Recursion and Function Definitions: how can we use recursion to create functions?

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# Writing Functions in Python

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- We need to include the return statement for all possible outputs:

```
def f2(x):  
    if x % 2 == 0:  
        return x // 2  
    else:  
        return 3*x + 1
```

# Computing using Lazy Demons

- Imagine an infinite line of lazy demons:



- Each demon will do one (and only one!) calculation for you – after that, they get tired and fall asleep
- How can you make the demons do proper calculations for you, like computing the factorial function?

# Recursive Functions

- Recall the factorial function:

$$\text{factorial}(7) = 7 \times 6 \times 5 \times 4 \times 3 \times 2 \times 1 = 5040$$

- To get a line of lazy demons to calculate the factorial function, we can do it like this:

Rule 1: if I give you 0, then return 1.

Rule 2: if I give you an integer,  $n$ , then ask the demon one down the line to calculate the factorial of  $n-1$ , and then multiply that value by  $n$ .

# Factorial Function in Python

- In Python, we can code the two rules for the factorial function like this:

```
def factorial(n):  
    if n == 0:  
        return 1  
    else:  
        return n * factorial(n-1)
```

- We say that this Python function is recursive because a call to the function occurs within the function itself
- Recursive code is *code which calls itself*



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# Another Recursive Function

- In Python, lists are used to hold an arbitrary number of objects of any type – e.g. ['spam', 42, 'fish', True]
- How can we get our demons to calculate the length of a list of items?

Rule 1: if I give you the empty list, return 0.

Rule 2: if I give you a non-empty list, then discard the first element, ask the demon one down the line to give you the length of the resulting list, then add 1 to that.

# Length Function in Python

- In Python, we can code the two rules for the length function like this:

```
def length(l):  
    if l == []:  
        return 0  
    else:  
        return 1 + length(l[1:])
```

- The code `l[1:]` will return the list `l` with the first item removed – so if `l` is `[1, 2, 3]`, `l[1:]` will return `[2, 3]`

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length([1, 2, 3, 4])  
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=> 1 + 1 + length([3, 4])  
=> 1 + 1 + 1 + length([4])  
=> 1 + 1 + 1 + 1 + length([])  
=> 1 + 1 + 1 + 1 + 0
```

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length([1, 2, 3, 4])  
=> 1 + length([2, 3, 4])  
=> 1 + 1 + length([3, 4])  
=> 1 + 1 + 1 + length([4])  
=> 1 + 1 + 1 + 1 + length([])  
=> 1 + 1 + 1 + 1 + 0  
=> 4
```

## Another Example

- I want to count all the occurrences of 'fish' in a list:  
`count_fish(['spam', 'fish', 3, 'fish']) => 2`
- How can we get our demons to do this?

Rule 1: if I give you the empty list, return 0.

Rule 2: if I give you a list which starts with 'fish', discard the first item, ask the demon one down the line to count the fish in resulting list, then add 1 to that.

Rule 3: if I give you any other list, discard the first item, ask the demon one down the line to count the fish in the resulting list, then return that number.

# Python exercises to try

- Write the Python code for `count_fish(1)`
- Write a *recursive* version of `collatz(n)`
- ✓ Reminder: no lecture tomorrow!
- ✓ Next lecture on Monday 30th November
- ✓ Tutorials on Thursday 3rd December
- ✓ Class Test on Friday 4th December